Required Elements examples
To adjust the Local Technical Rules

Novice A / 4th class Ladies

	Initial Planned Elements of your skater	Corrected Planned Elements	Comments
1	2Lz＋2T	2Lz＋2T	
2	2Lz＋2Lo＋1Lo	2Lz＋2Lo＋1Lo	
3	2S	2S	
4	LSp	LSp	
5	FCSp	FCSp	
6	StSq	StSq	
7	2S	2Lo	1st jump must have a Lutz, Flip, and Loop
8	2T	2A	#10 element is third jump combinations and jump sequences. 2nd jump combination is kicked out. so #8 element is kicked out unless #8 change 2A
9	CCoSp	CCoSp	
10	2F＋2A＋SEQ	2F	#1, #2 element is jump combinations and jump sequences. so #10 element is "+Rep" ,and 2nd jump combination is kicked out. Must change to solo jump

Novice B / 3rd class Ladies

	Initial Planned Elements of your skater	Corrected Planned Elements	Comments
1	2S+2T	2Lz +2T	1st jump must required Lutz, or Flip
2	2Lo+2T	2Lo+2T	
3	2F	2F	
4	LSp	LSp	
5	FCSp	FCSp	
6	ChSq	ChSq	
7	1A	1A	
8	2Lo	2Lo	#1 element is 2S+2T, so #8 element is kicked out unless #1 change 2S to 2Lz, or #8 to 2Lz
9	CCoSp	CCoSp	

1st class Ladies

	Initial Planned Elements of your skater	Corrected Planned Elements	Comments
1	1S	1Lz	
2	2S+2T	2S+2T	1S and 2S is considered as the same jump element
3	1A+1Lo	1A	This 2nd jump combination is kicked out. Must change to solo jump
4	StSq	StSq	
5	1F	1F	
6	SSp	SSp	